

LOGISTICS/JUDGES/CASUALTY SIMULATORS INFORMATION - Scenario # 1

(BACKGROUND – NOT TO BE SHARED WITH COMPETITORS)



Scenario Location: WoodShop

Team Info:

Your team is at a local business for an open house. While there a bystander comes to you stating there has been an accident in the workshop.

Overall Scenario:

While creating a cabinet for the open house, a member of the carpentry team was injured when his gloved hand was pulled into a saw resulting in the amputation of 4 fingers. Patient was found on the floor beside the saw guardian their right hand with blood being seen dripping from hand.

Scenario Set Up:

- **Total number of patients:** 1
- **Patient #1** - Found seated beside Saw; Right Hand 4 finger Amp w/ Severe Bleed
- **Scenario Props:** Saw, Safety Glasses, Shredded Work Glove (2 fingers in glove + 2 on

the ground)

- **First Aid Supplies Required:** FA Kit(s), Splints (legs & Arm) Blankets, PCR's
- **MFR Supplies:** Oxygen Kit(s)

Timing Notes:

Team handout/ Scenario background to be given to teams PRIOR to the beginning of the scenario BEFORE the Scenario BEGINS

0 minutes – Scenario BEGINS - “GO, GO, GO.”

3 minutes – for the end of the marking of “scene/primary survey”

18 minutes – 2 minutes remaining - for the team’s benefit.

20 minutes – Scenario ENDS. Teams may have up to **5 minutes** to complete their paperwork and submit it to their judge.

25 minutes - Paperwork ENDS. Judges collect PCR immediately and ensure ALL boxes are completed. NO debrief with teams will occur at the Scenario Site. Debrief data will be forwarded to teams through coach contacts in due course after the event.

Judges Marking

- items are scored as either **Completed** or **NOT COMPLETED** if Not **FULLY** completed.
- If teams continue to provide patient care (i.e.: finish tying a bandage, etc.) after time is called, that care will be counted as **NOT COMPLETED**.

JUDGES/ CASUALTY INFORMATION**Patient History Information –**

While creating a cabinet for the open house, a member of the carpentry team was injured when his gloved hand was pulled into a saw resulting in the amputation of 4 fingers. Patient was found on the floor beside the saw guardian their right hand with blood being seen dripping form hand.


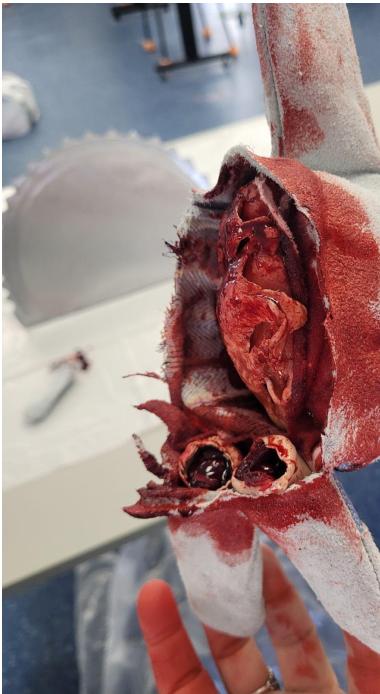
SAMPLE/ HISTORY & OPQRST (pain scale for AMFR/Pro Level):

| | | |
|----------|---|-----------------------------|
| | | C/C: - Right Hand |
| S | Glove got caught in wood saw in shop, 4 fingers amputated | O- Sudden |
| A | None | P- Movement/Pressure |
| M | Ventolin | Q- Severe, Sharp |
| P | Asthma | R- None |
| L | 2 hours ago | S- 10/10 |
| E | Was working with a wood saw and glove on R hand got caught, severing 4 fingers. | T – 5 mins ago |

VITAL SIGNS:

| | <u>1st SET</u> | <u>2nd SET</u> | <u>3rd SET</u> |
|---------------|----------------------------------|----------------------------------|----------------------------------|
| RESP. | 30, shallow, regular | 18, shallow, regular | 12, shallow, regular |
| SP02 | 96% Room Air | 95% Room Air | 91% Room Air |
| PULSE | 124, strong, regular | 130, weak, regular | 144, weak, regular |
| B/P | 140/89 | 100/62 | 91/50 |
| SKIN | Pale, Cool, Clammy | Pale, Cool, Clammy | Pale, Cool, Clammy |
| LOC | Alert | Verbal | Painful |
| PUPILS | PEARL | PEARL | PEARL |

CASUALTY SIMULATORS INFORMATION**SIMULATION:**

| Information | Casualty Simulation Required | Example |
|---------------------------------|--|--|
| Adult Patient | Patient found with mild shock (pale, cool, clammy) |  |
| Right Hand, 4 finger amputation | Fingers amputated on Right hand. Severe bleeding 2 fingers found in glove, 1 finger found on ground, 1 on saw Blood dripping from hand (Sim Severe Bleed) |  |

